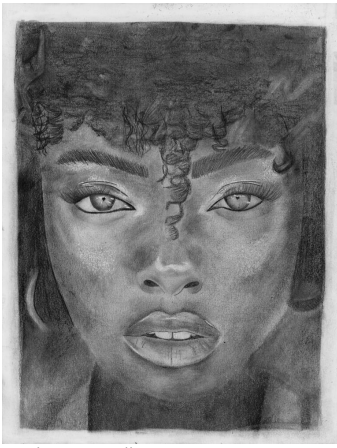
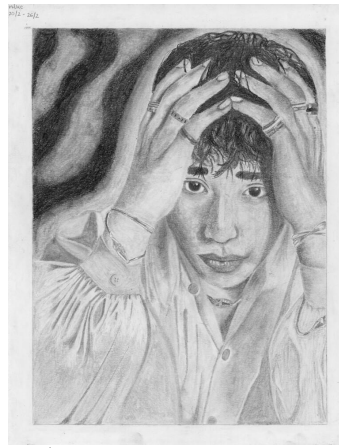




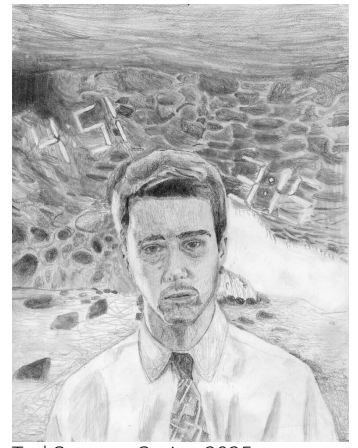
Andrea Castillo, Spring 2025



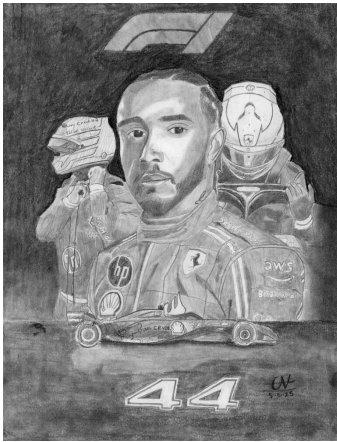
Cecilia Nguyen, Spring 2025



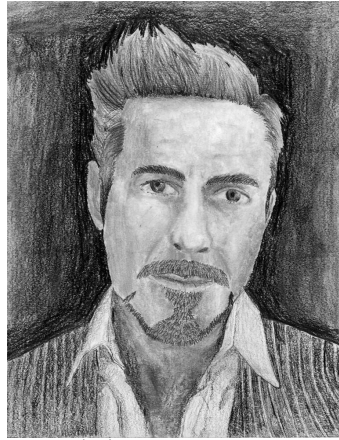
Yohana Tedla, Spring 2025



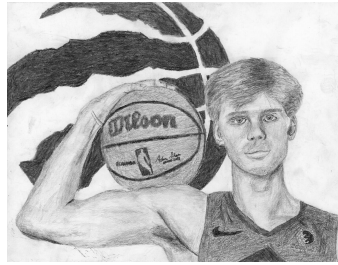
Ted Stevens, Spring 2025



Elliot Valiant, Spring 2025



Gavin Black, Spring 2025



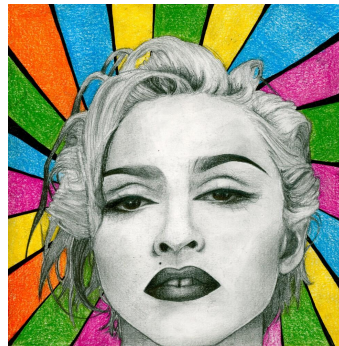
Nathan Parks, Spring 2025



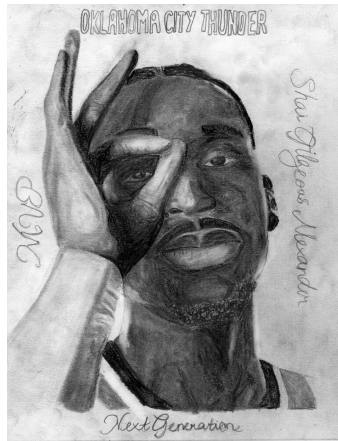
Leo Hilewitz, Spring 2025



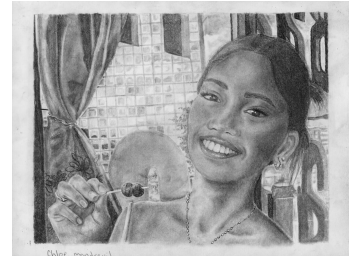
Kaylie Gray, Spring 2025



Sophie MacDonald, Spring 2025



Rowan Pottie, Spring 2025



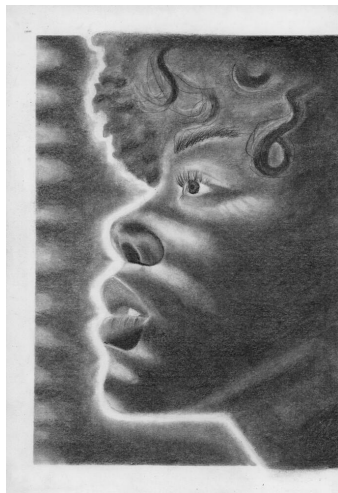
Chloe Montreuil, Spring 2025



Hana Jeong, Spring 2025



Dhuha Mohamed, Spring 2025



Chris-Ann Richards, Spring 2025

Portrait

- _____ Hand drawing (contour)
- _____ Stravinsky (contour)
- _____ The Woodcutter (shading)
- _____ Pears (blending)
- _____ Parts of the face
- _____ Hair textures

_____/10 **Progress & goals**

Criteria for your finished Portrait:

Technique: Proportion & detail
Accurate shapes, sizes, and contour

Technique: Shading
Deep blacks, smooth, and well blended

Composition
Complete, full, finished, and balanced

Self-portrait evaluation and building your skills step-by-step

Penilaian potret diri dan bina kemahiran anda langkah demi langkah

Proportion and detail: Shapes, sizes, and contour

Perkadaran dan perincian: Bentuk, saiz dan kontur

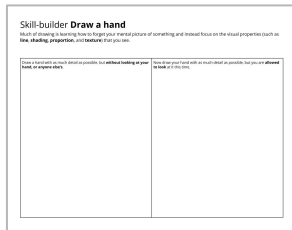
Shading technique: Deep black colours, smoothness, and blending

Teknik teduhan: Warna hitam pekat, kehalusan dan adunan

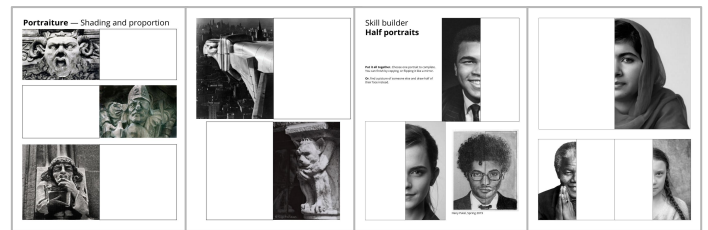
Composition: Complete, full, finished, and balanced

Komposisi: Lengkap, penuh, siap dan seimbang

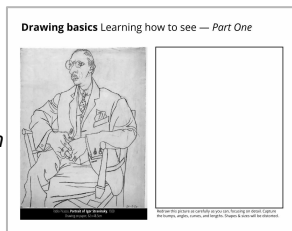
☐ **1.** Learn the difference between **looking and seeing**.
Ketahui perbezaan antara melihat dan melihat.



☐ **7.** Practice drawing it **all together**.
Berlatih melukis semuanya bersama-sama.



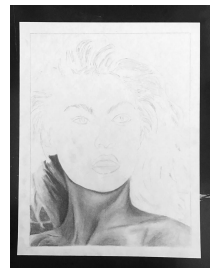
☐ **2.** Improve your ability to **see and draw details**.
Tingkatkan keupayaan anda untuk melihat dan melukis butiran.



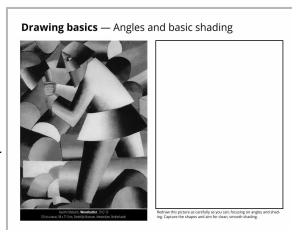
☐ **8.** Choose a **reference photo** with good **lighting**.
Pilih foto rujukan dengan pencahayaan yang baik.



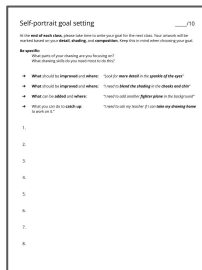
☐ **12.** Shade the **lighter** parts of the **shirt and neck**.
Lorekkan bahagian baju dan leher yang lebih ringan.



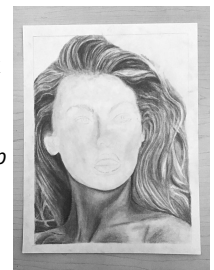
☐ **3.** Practice **drawing angles and shading**.
Berlatih melukis sudut dan lorekan.



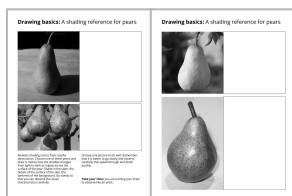
☐ **9.** Write one goal each day.
Tulis satu matlamat setiap hari.



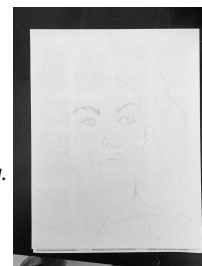
☐ **13.** Shade the **dark** parts of the **hair**, then the **light**.
Lorekkan bahagian gelap rambut, kemudian cahaya.



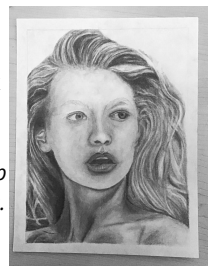
☐ **4.** Practice **blending to make things look 3D**.
Berlatih mengadun untuk menjadikan sesuatu kelihatan 3D.



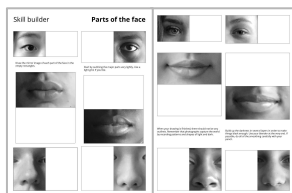
☐ **10.** Trace a **light outline**.
Jejaki garis besar cahaya.



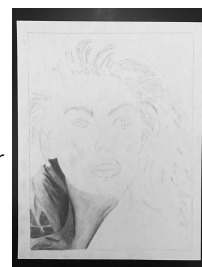
☐ **14.** Shade the **dark** parts of the **face**, then the **lights**.
Lorekkan bahagian gelap muka, kemudian cahaya.



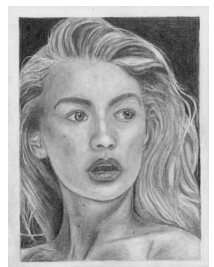
☐ **5.** Practice drawing **parts of the face**.
Berlatih melukis bahagian muka.



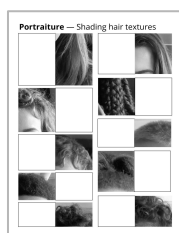
☐ **11.** Shade the **darkest** parts of the **neck and shirt**.
Lorekkan bahagian leher dan baju yang paling gelap.



☐ **15.** Shade to **connect** the parts, & **find improvements**.
Lorek untuk menyambung bahagian, & cari penambahbaikan.



☐ **6.** Improve how you draw **hair textures**.
Perbaiki cara anda melukis tekstur rambut.



Self-portrait goal setting

____/10

Penetapan matlamat potret diri

At the **end of each class**, please take time to write your goal for the next class. Your artwork will be marked based on your **detail, shading, and composition**. Keep this in mind when choosing your goal.

Pada akhir setiap kelas, sila luangkan masa untuk menulis matlamat anda untuk kelas seterusnya Karya seni anda akan ditanda berdasarkan perincian, lorekan dan gubahan anda. Ingat ini apabila memilih matlamat anda.

Be specific: What parts of your drawing are you focusing on? What drawing skills do you need most to do this?

Jelaskan: Apakah bahagian lukisan anda yang anda fokuskan? Apakah kemahiran melukis yang paling anda perlukan untuk melakukan ini?

- **What** should be **improved** and **where:** *"Look for **more detail** in the **sparkle of the eyes**"*
Apa yang perlu diperbaiki dan di mana: "Cari lebih terperinci dalam kilauan mata"
- **What** should be **improved** and **where:** *"I need to **blend the shading** in the **cheeks and chin**"*
Apa yang perlu diperbaiki dan di mana: "Saya perlu menggabungkan teduhan di pipi dan dagu"
- **What** can be **added** and **where:** *"I need to add another **fighter plane** in the background"*
Apa yang boleh ditambah dan di mana: "Saya perlu menambah pesawat pejuang lain di latar belakang"
- What you can do to **catch up:** *"I need to ask my teacher if I can **take my drawing home** to work on it."*
Perkara yang boleh anda lakukan untuk mengejar: "Saya perlu bertanya kepada guru saya sama ada saya boleh membawa pulang lukisan saya untuk mengerjakannya."

1.

2.

3.

4.

5.

6.

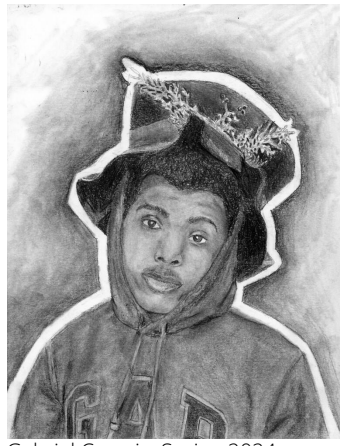
Vocabulary for the portrait project

Perbendaharaan kata untuk projek potret

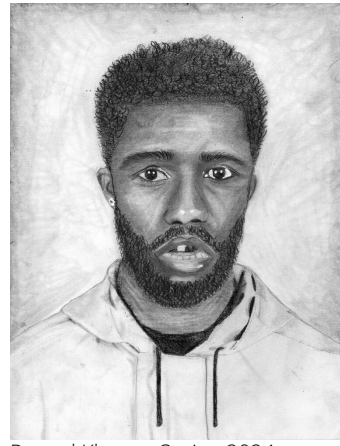
4B pencil <i>Pensel 4B</i>	a graphite drawing tool that is darker and great for shading <i>alat lukisan grafit yang lebih gelap dan bagus untuk lorekan</i>
background <i>latar belakang</i>	the part of an artwork that is far away <i>bahagian karya seni yang jauh</i>
blending <i>pengadunan</i>	in drawing: mixing from light to dark greys; in painting: mixing from one colour to another <i>dalam lukisan: mencampurkan daripada kelabu terang kepada kelabu gelap; dalam lukisan: mencampurkan dari satu warna ke warna yang lain</i>
brainstorming <i>sumbangsan</i>	coming up with a large number of ideas <i>menghasilkan sejumlah besar idea</i>
composition <i>gubahan</i>	the arrangement of things in an artwork <i>susunan benda dalam karya seni</i>
contour drawing <i>lukisan kontur</i>	drawing the edges and outlines <i>melukis tepi dan garisan</i>
contrast <i>kontras</i>	the difference between the lights and darks <i>perbezaan antara lampu dan gelap</i>
creativity <i>kreativiti</i>	ideas that are useful, unique, and insightful <i>idea yang berguna, unik dan bernas</i>
detail <i>perincian</i>	small, important parts of a drawing <i>bahagian kecil dan penting dalam lukisan</i>
foreground <i>latar depan</i>	the part of an artwork that is biggest and closest <i>bahagian karya seni yang paling besar dan paling hampir</i>
HB pencil <i>Pensel HB</i>	a graphite drawing tool that makes light lines <i>alat lukisan grafit yang membuat garisan cahaya</i>
layering <i>lapisan</i>	adding several small amounts of pencil or paint on top of each other <i>menambah beberapa jumlah kecil pensel atau cat di atas satu sama lain</i>
modelling <i>pemodelan</i>	making things 3D using blending <i>membuat perkara 3D menggunakan pengadunan</i>
reference photos <i>foto rujukan</i>	photographs you look at carefully so you can make a better artwork <i>gambar yang anda lihat dengan teliti supaya anda boleh membuat karya seni yang lebih baik</i>
shading <i>teduhan</i>	drawing with white, black, and greys <i>lukisan dengan putih, hitam dan kelabu</i>
smoothness <i>kelancaran</i>	drawing cleanly, with no bumps <i>melukis dengan bersih, tanpa benjolan</i>
texture <i>tekstur</i>	drawing that looks the same as what it feels like <i>lukisan yang kelihatan sama dengan apa yang dirasai</i>
web-mapping <i>pemetaan web</i>	linking together ideas like a spider web <i>menghubungkan idea seperti sarang labah-labah</i>



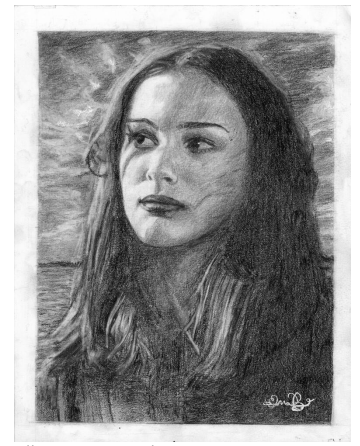
Morgan Marks, Spring 2024



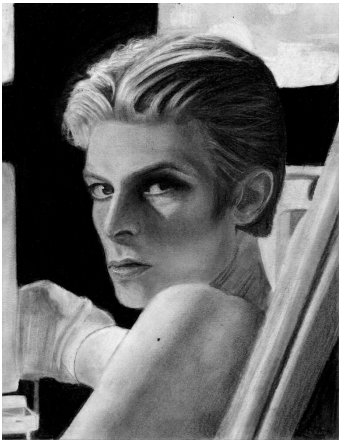
Gabriel Correia, Spring 2024



Raquel Khoury, Spring 2024



Ella Brimacombe, Spring 2024



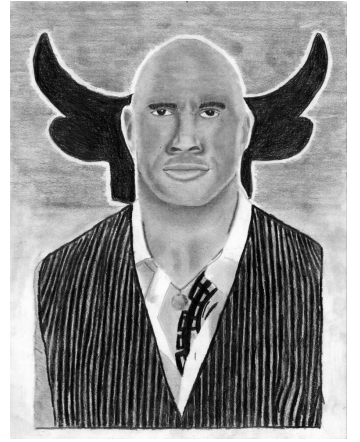
Scarlett Reynolds, Spring 2024



Lara Calder, Spring 2024



Nora Sutherland, Spring 2024



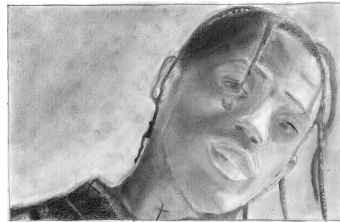
Zachary Dufour, Fall 2024



Lena Epstein, Spring 2024



Anita Izadi, Spring 2024



Sarthak Gade, Spring 2024



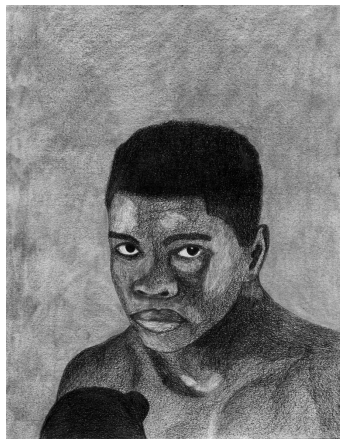
William McLeod, Fall 2024



Shreena Sen, Fall 2024



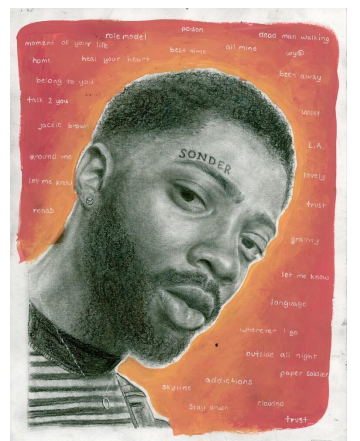
Sasha Kolokolnikov, Spring 2024



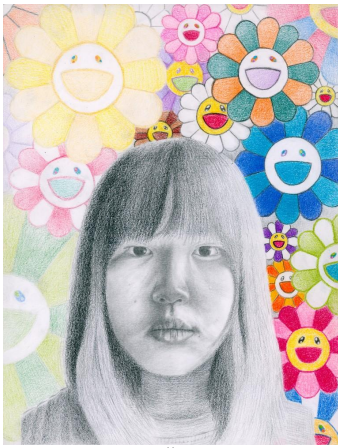
Darnell Upshaw, Spring 2024



Kate Morgan-MacFadyen, 2024



Catherine Fraser, Spring 2024



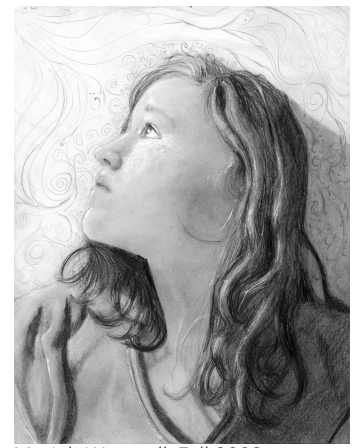
Xintang Wang, Fall 2023



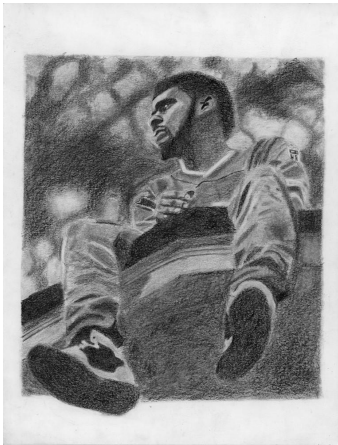
Chloe Taylor, Fall 2023



Arik Arik, Fall 2023



Mariah Wentzell, Fall 2023



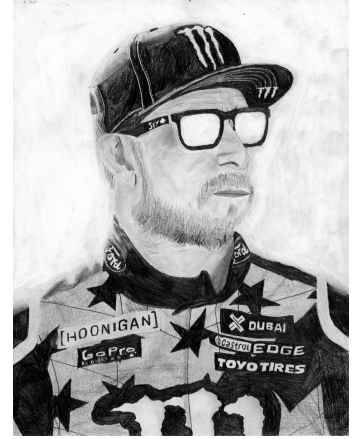
Ahsan Amir, Fall 2023



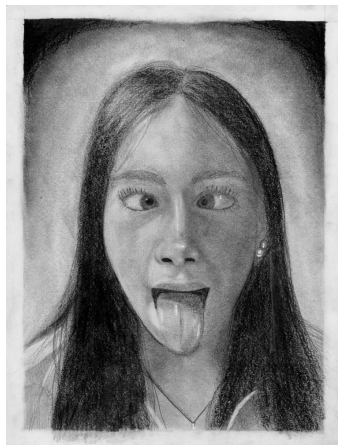
Olivia Woodill, Fall 2023



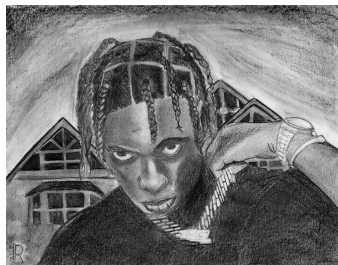
Matt Inkpen, Fall 2023



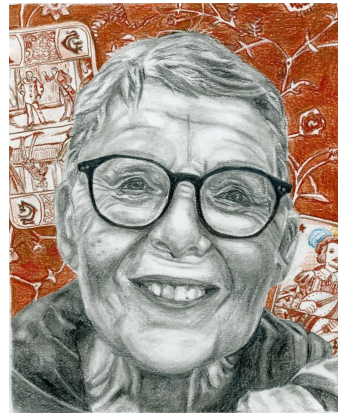
Carter Jecks, Fall 2023



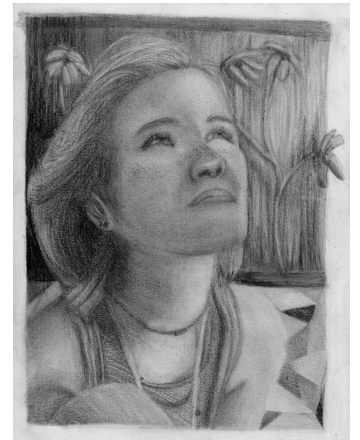
Mya Rimmer, Fall 2023



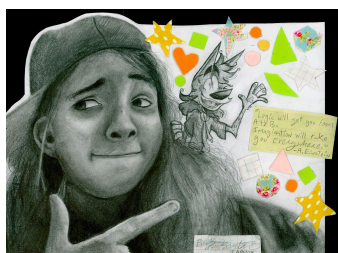
Mya Honey, Fall 2023



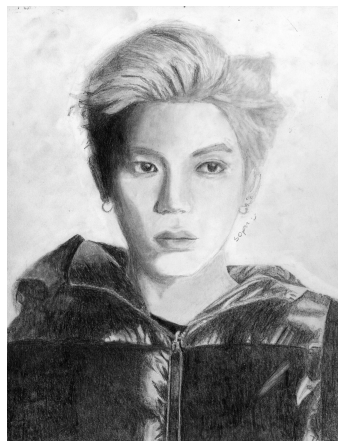
Gaelle Bousquet, Fall 2023



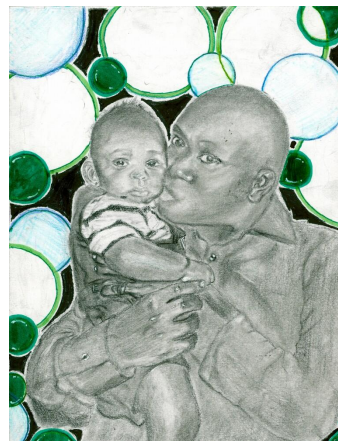
Lily Campbell, Fall 2023



Emmy Bickerton, Fall 2023



Sophia Rogers, Fall 2023



Opemipo Ajetomobi, Spring 2024



Joshua Richardson, Spring 2024

Skill builder - Draw a Hand

Pembina kemahiran - Lukis Tangan

Much of drawing is learning how to forget your mental picture of something and instead focus on the visual properties (such as **line**, **shading**, **proportion**, and **texture**) that you see.

Kebanyakan lukisan adalah mempelajari cara melupakan gambaran mental anda tentang sesuatu dan sebaliknya memfokuskan pada sifat visual (seperti garisan, lorekan, perkadaran dan tekstur) yang anda lihat.

Draw a hand with as much detail as possible, but **without looking at your hand, or anyone else's.**

Lukis tangan dengan perincian sebanyak mungkin, tetapi tanpa melihat tangan anda atau orang lain.

Now draw your hand with as much detail as possible, but you are **allowed to look** at it this time.

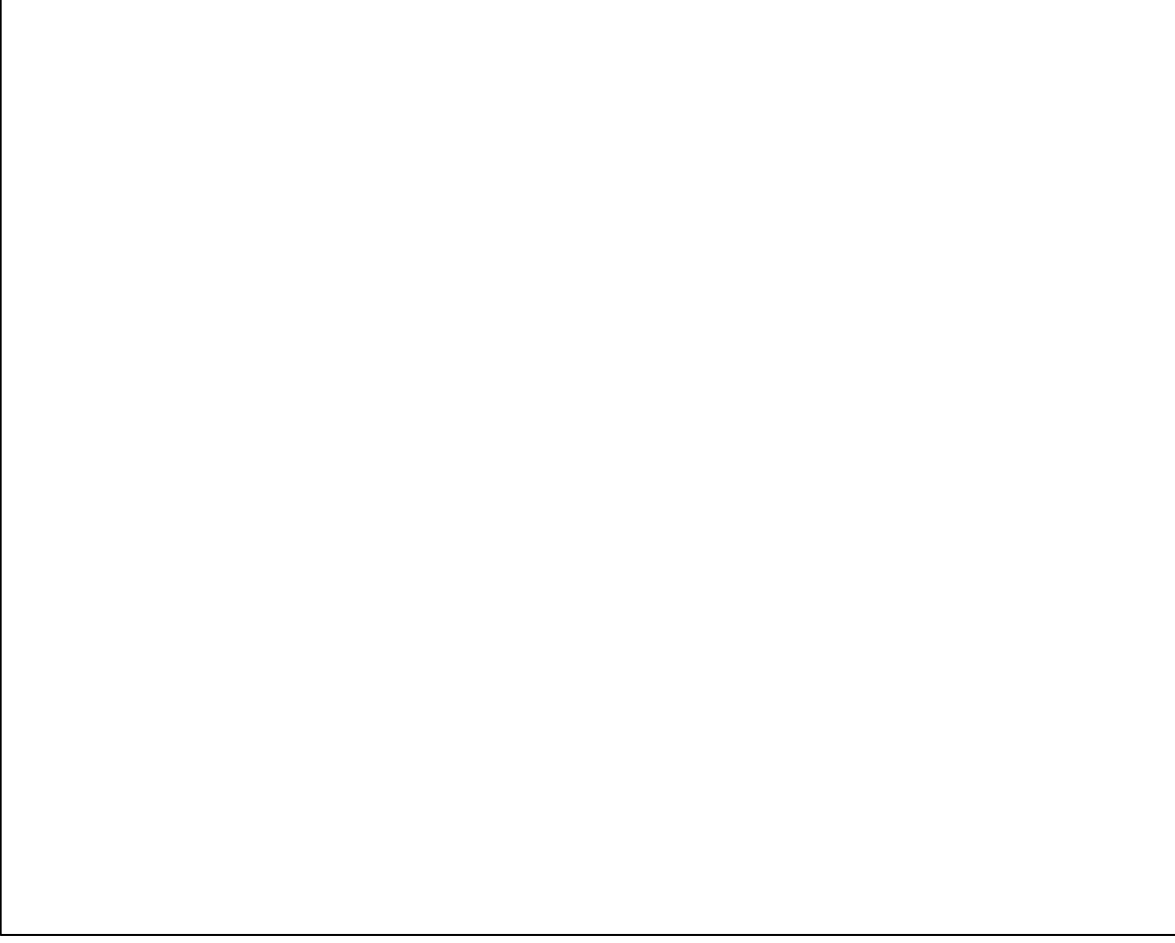
Sekarang lukis tangan anda dengan perincian sebanyak mungkin, tetapi anda dibenarkan melihatnya kali ini.

Drawing basics: Learning how to see — Part One

Asas lukisan: Belajar cara melihat — Bahagian Pertama



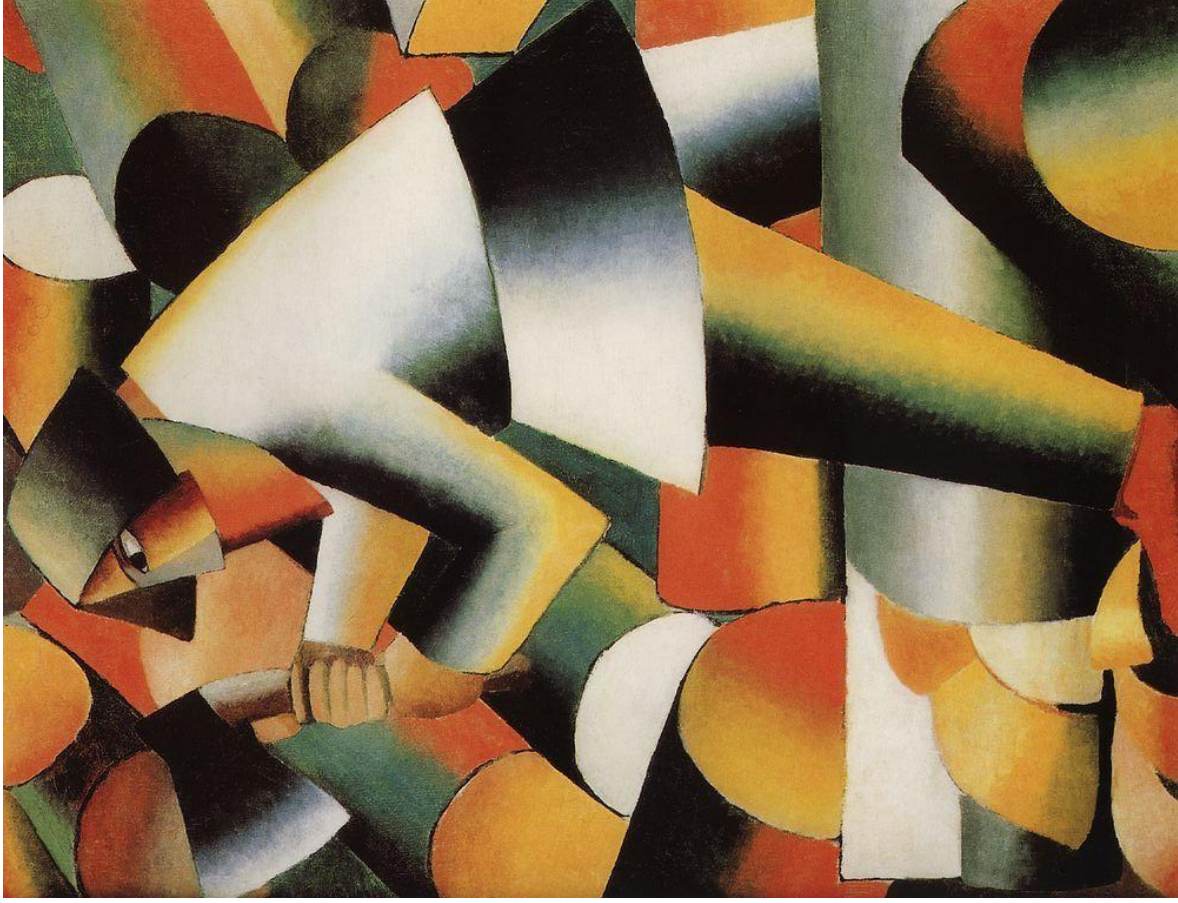
Pablo Picasso, **Portrait of Igor Stravinsky**, 1920
Pablo Picasso, Potret Igor Stravinsky, 1920



Redraw this picture as carefully as you can, focusing on detail. Capture the bumps, angles, curves, and lengths. Shapes & sizes will be distorted. *Lukis semula gambar ini secermat mungkin, memfokuskan pada perincian. Tangkap bonggol, sudut, lengkung dan panjang. Bentuk & saiz akan diherotkan.*

Drawing basics: Angles and basic shading

Asas lukisan: Sudut dan lorekan asas



Kazimir Malevich, **Woodcutter**, 1912-13
Kazimir Malevich, *Pemotong Kayu*, 1912-13



Redraw this picture as carefully as you can, focusing on angles and shading. Capture the shapes and aim for clean, smooth shading.
Lukis semula gambar ini secermat yang anda boleh, memfokus pada sudut dan teduhan. Tangkap bentuk dan sasaran untuk teduhan yang bersih dan licin.

Drawing basics: A shading reference for pears

Asas lukisan: Rujukan teduhan untuk pear



Realistic shading comes from careful observation. Choose one of these pears and draw it. Notice how the shadow changes from light to dark as it goes across the surface of the pear. Shade in the stem, the details of the surface of the skin, the darkness of the background. Go slowly so that you can observe the visual characteristics carefully.

Lorek realistik datang daripada pemerhatian yang teliti. Pilih salah satu daripada pear ini dan lukiskannya. Perhatikan bagaimana bayang-bayang berubah daripada terang kepada gelap apabila ia melintasi permukaan pir. Lorek di batang, butiran permukaan kulit, kegelapan latar belakang. Pergi perlahan-lahan supaya anda boleh memerhatikan ciri-ciri visual dengan teliti.

Choose one picture to do well. Remember that it is better to go slowly and observe carefully than speed through and finish quickly.

Pilih satu gambar untuk dilakukan dengan baik. Ingat bahawa adalah lebih baik untuk pergi perlahan-lahan dan perhatikan dengan teliti bahawa kelajuan melalui dan selesai dengan cepat.

Take your time: you are training your brain to observe like an artist.

Ambil masa anda: anda sedang melatih otak anda untuk memerhati seperti seorang artis.

Drawing basics: A shading reference for pears

Asas lukisan: Rujukan teduhan untuk pear



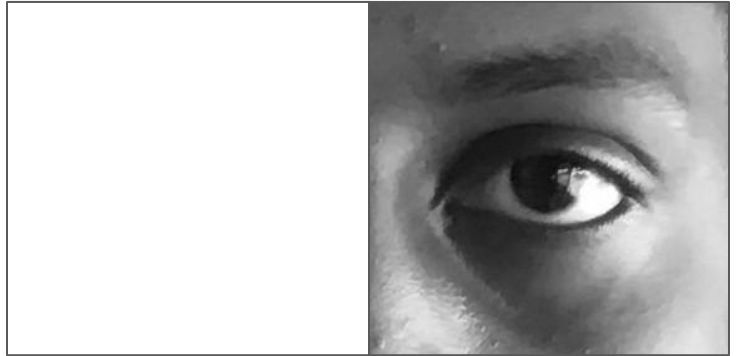
Skill builder: **Parts of the face**

*Pembina kemahiran: **Bahagian muka***



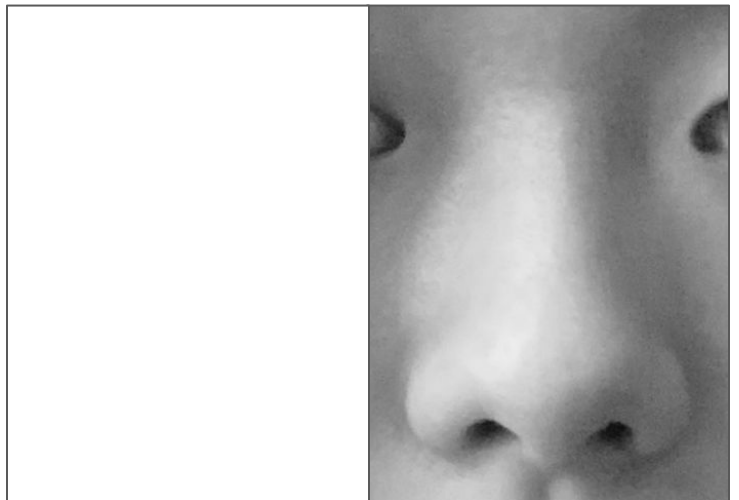
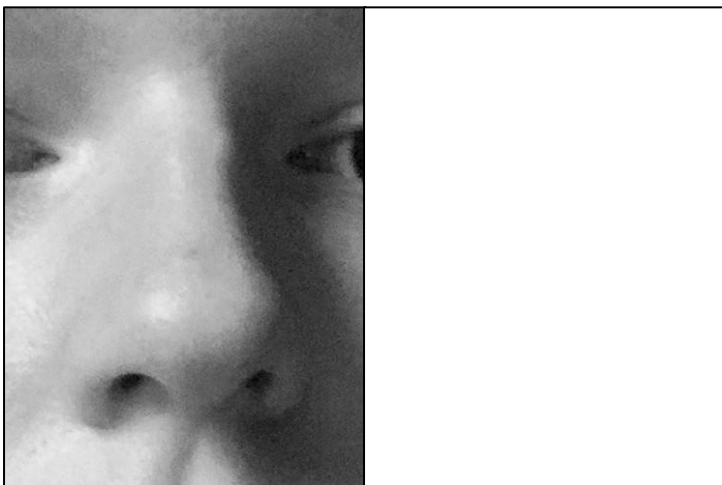
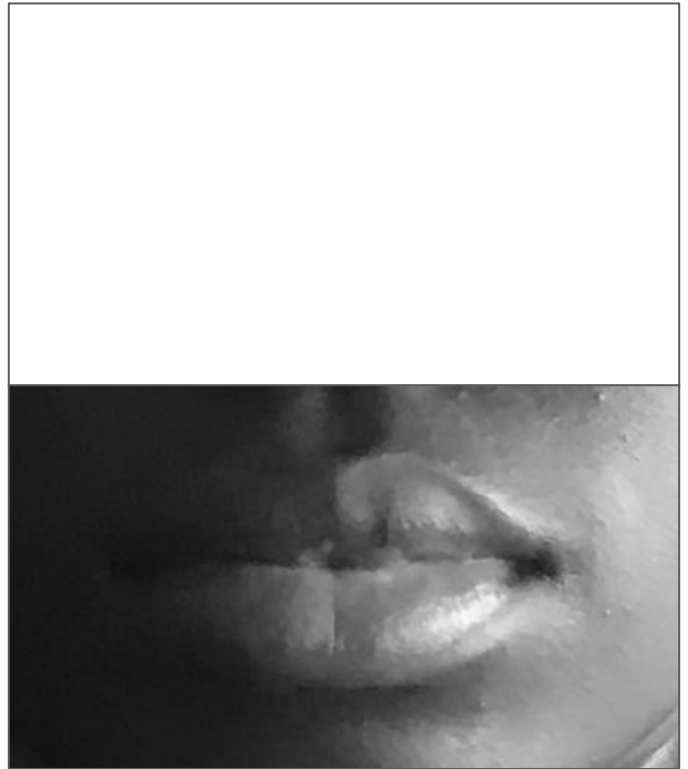
Draw each part of the face in the empty rectangles.

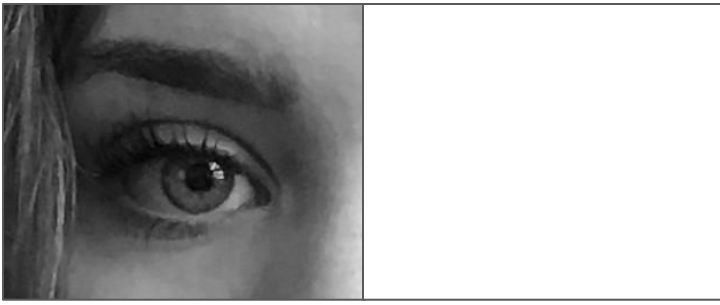
Lukis setiap bahagian muka dalam segi empat tepat kosong.



Start by **outlining** the major parts **very lightly**. Use a light grid, if you like.

Mulakan dengan menggariskan bahagian utama dengan sangat ringan. Gunakan grid ringan, jika anda suka.



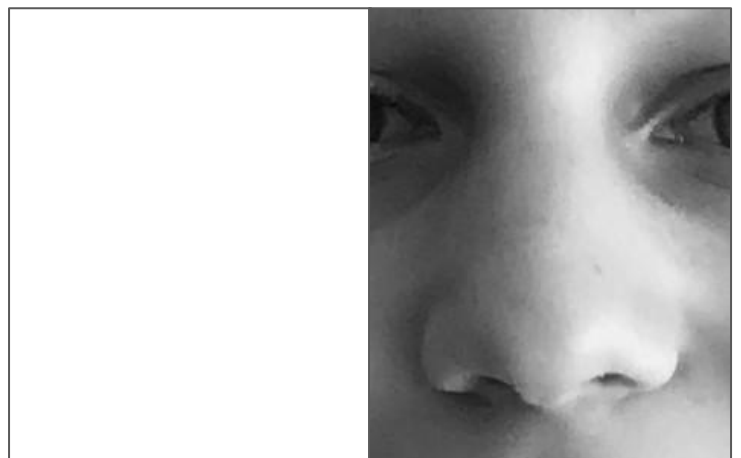
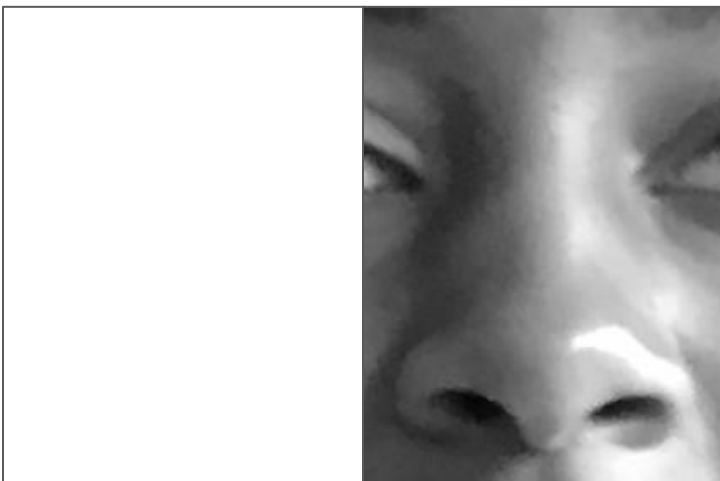


When your drawing is finished, there should **not be any outlines**. Remember that photographs capture the world by recording patterns and shapes of light and dark.

Apabila lukisan anda selesai, tidak boleh ada sebarang garis besar. Ingat bahawa gambar menangkap dunia dengan merakam corak dan bentuk terang dan gelap.

Build up the darkness in **several layers** in order to make things black enough. Use your blender at **the very end**. If possible, do all of the smoothing carefully with your pencil.

Bina kegelapan dalam beberapa lapisan untuk menjadikan perkara itu cukup hitam. Gunakan pengisar anda pada penghujungnya. Jika boleh, lakukan semua pelicinan dengan berhati-hati dengan pensel anda.

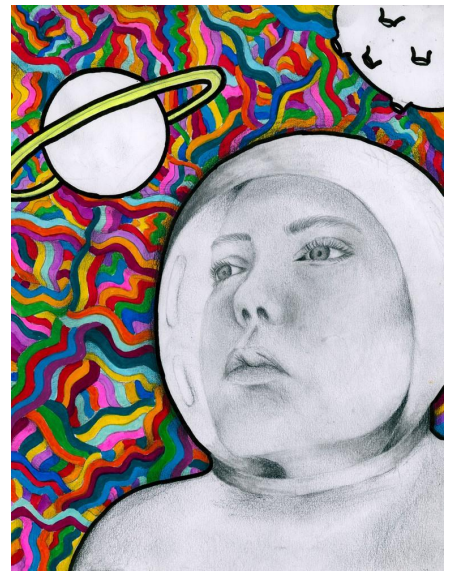




Mica Paul, Spring 2023



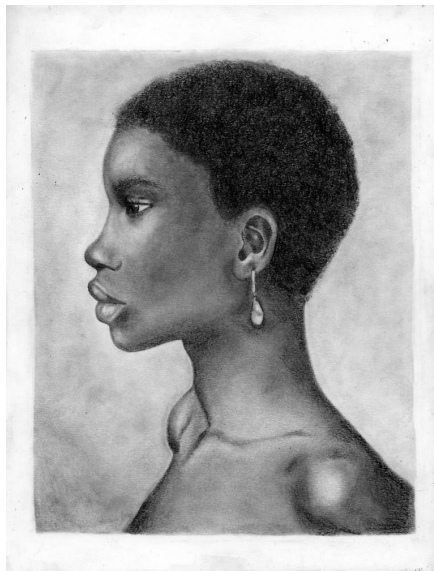
Max Seale, Spring 2023



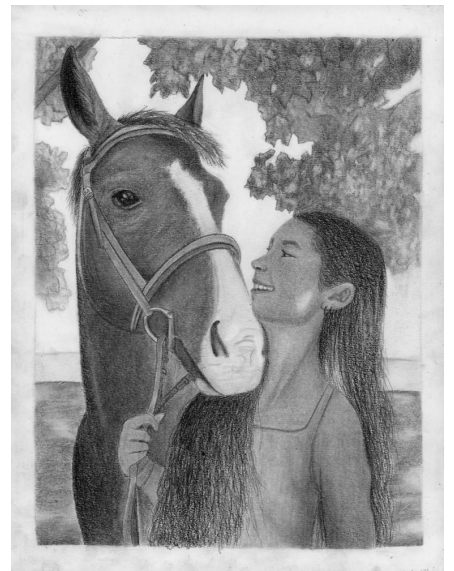
Sophia Falle, Spring 2023



Reid Gillis, Spring 2023



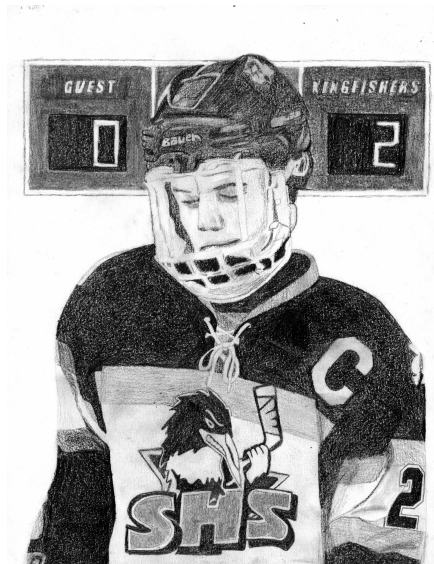
Johnnylah James, Spring 2023



Elle Langley, Spring 2023



Lexy Berry, Spring 2023

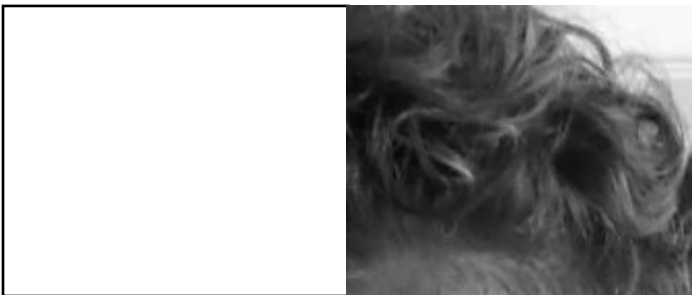
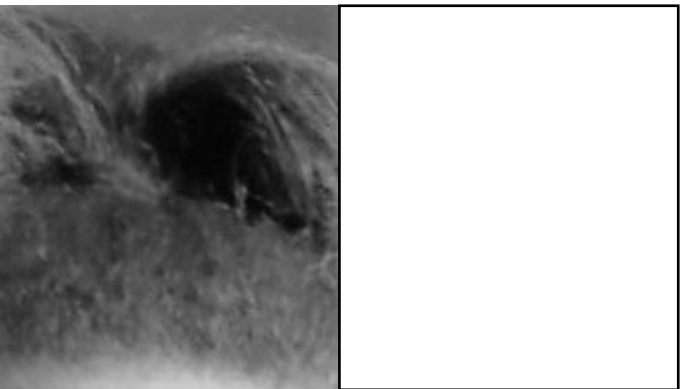
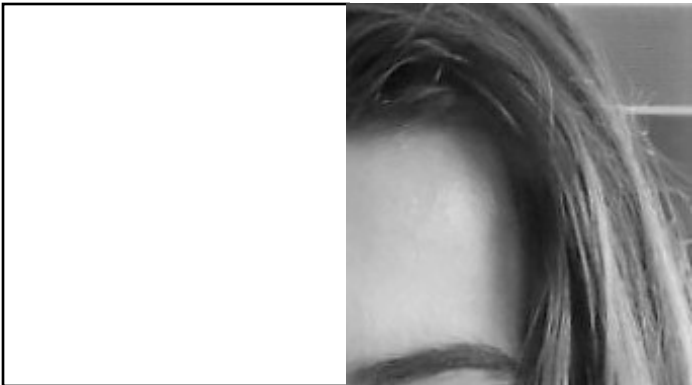


Alexa Maillet, Spring 2023

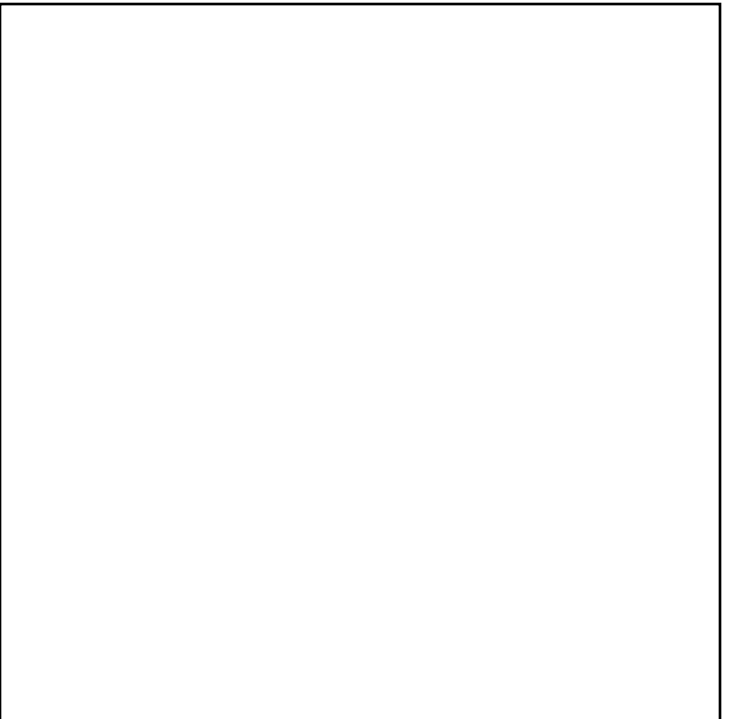
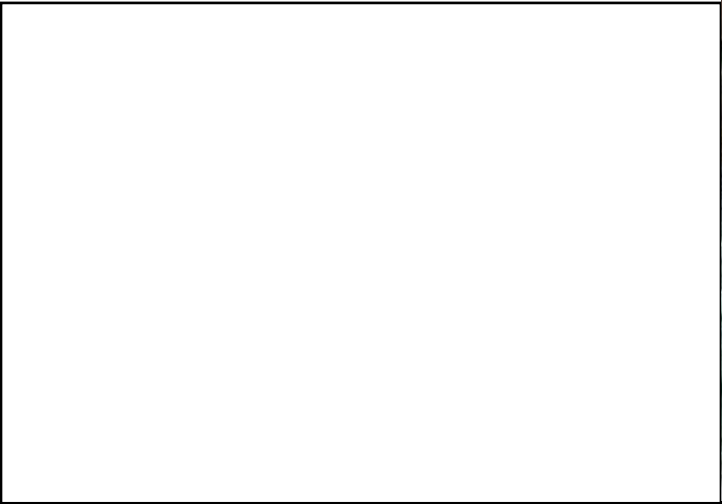
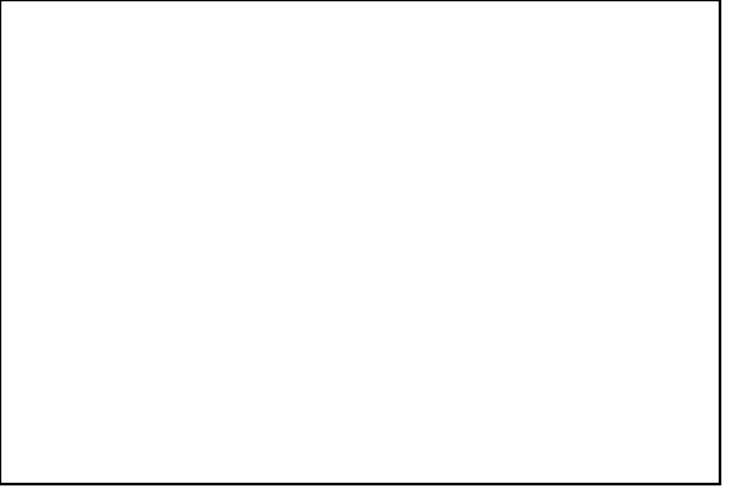


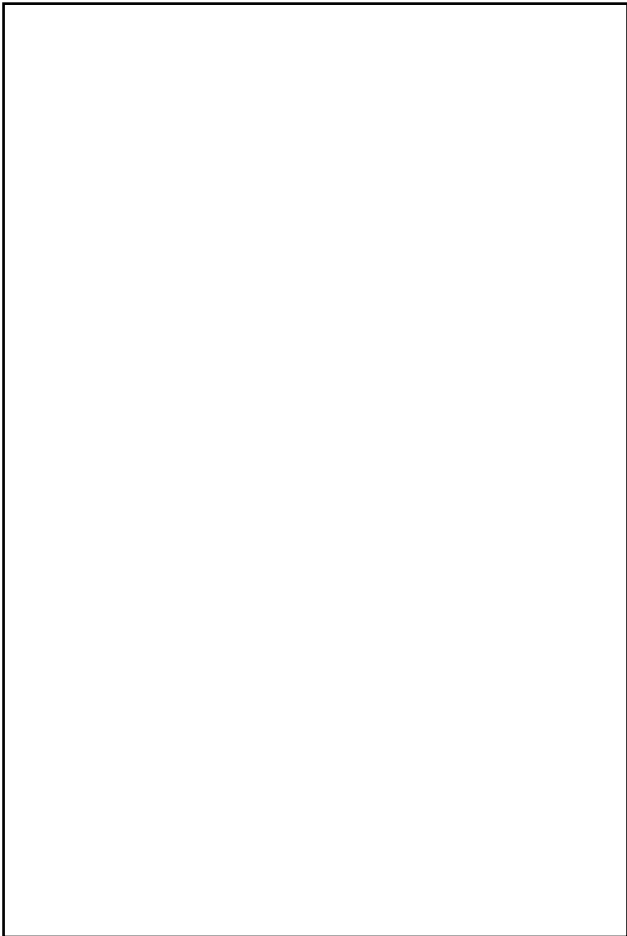
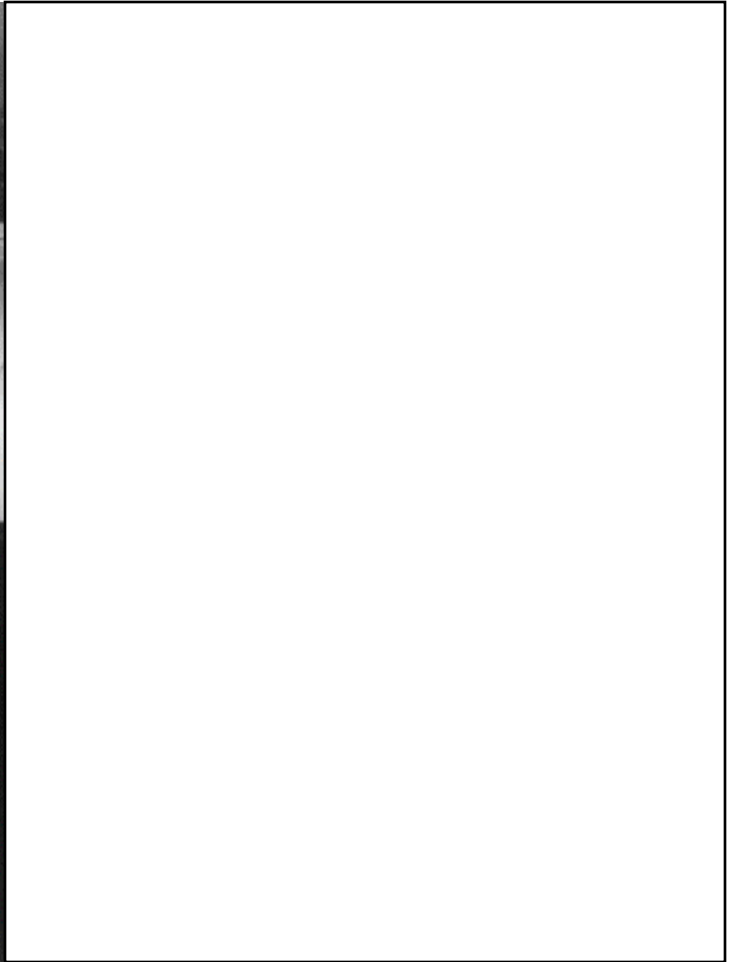
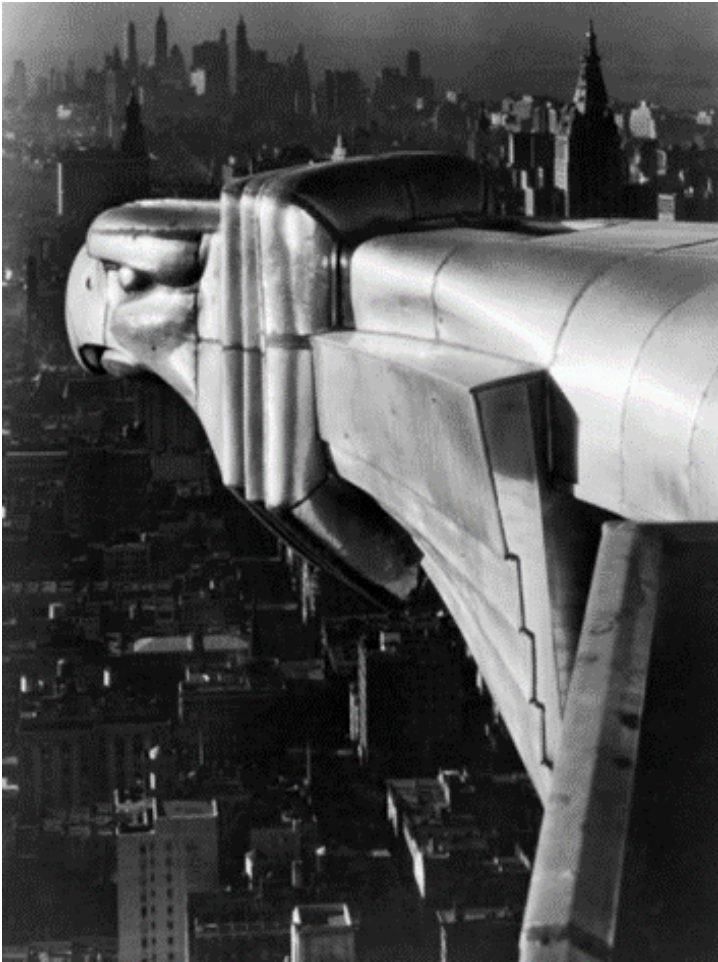
Andel Brown, Fall 2023

Portraiture — Shading hair textures



Portraiture — Shading and proportion



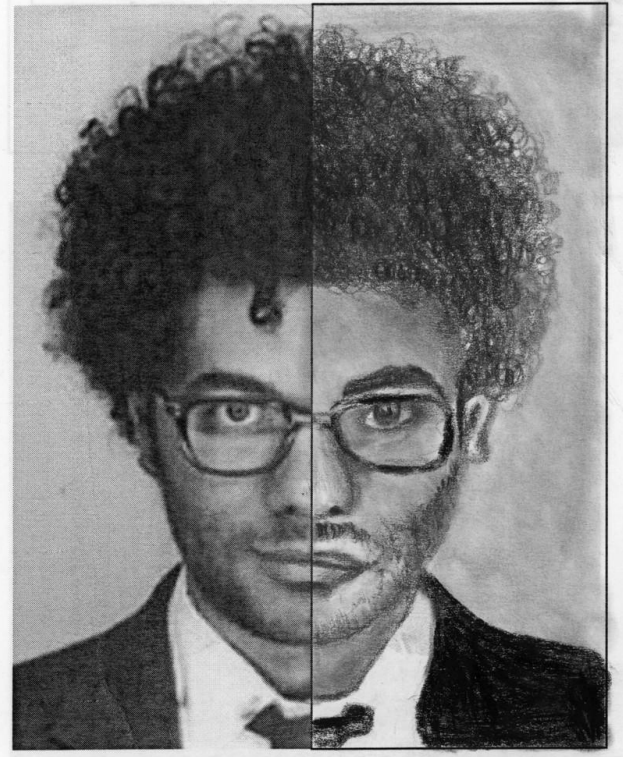
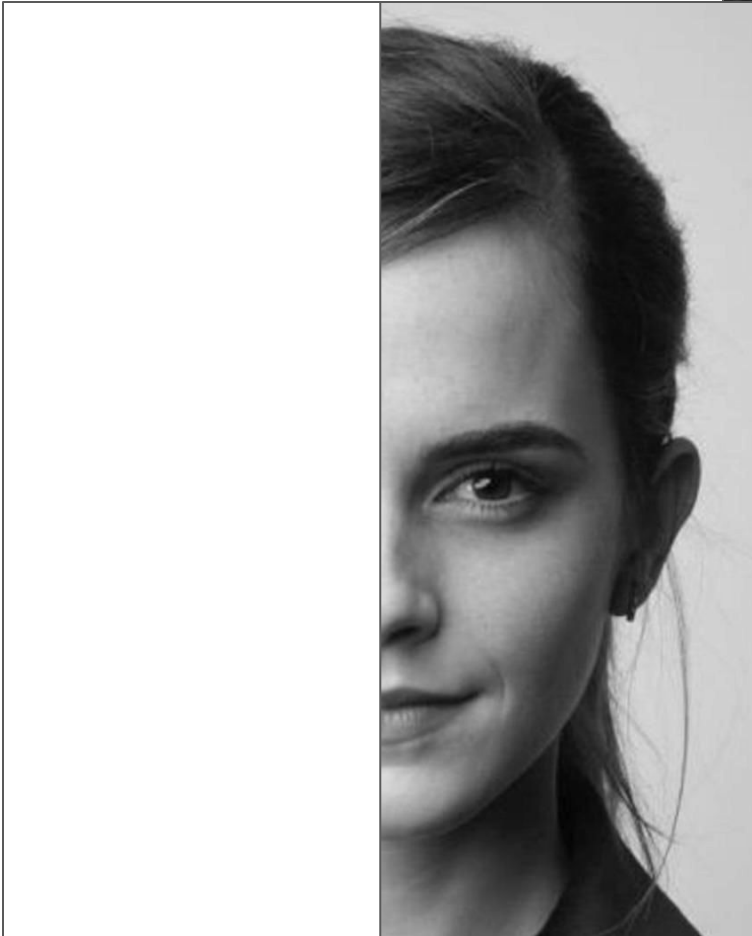


Skill builder

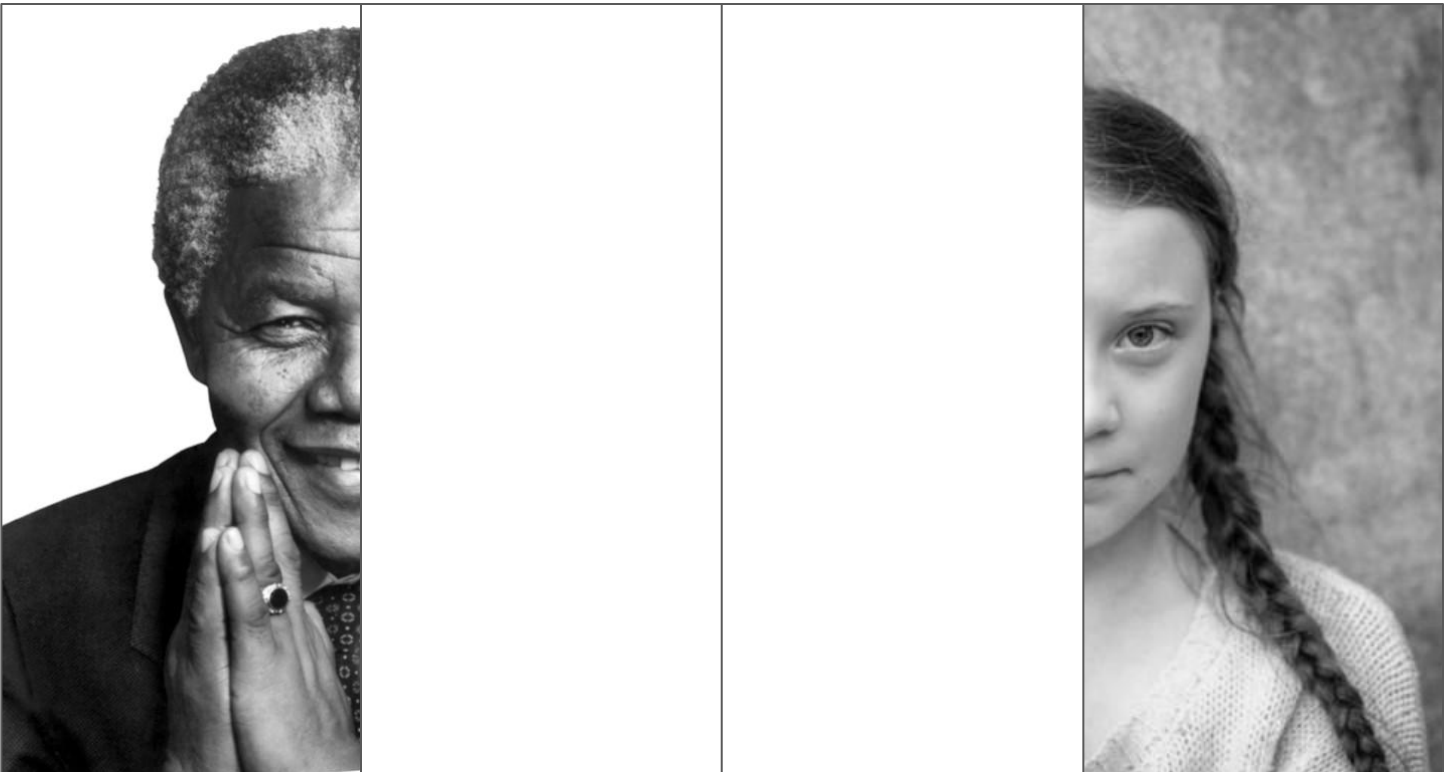
Half portraits

Put it all together. Choose one portrait to complete. You can finish by copying, or flipping it like a mirror.

Or, find a picture of someone else and draw half of their face instead.



Henry Patel, Spring 2019



Creativity — Brainstorming practice I

Kreativiti — Latihan sumbangsaran I

Creativity can be learned. The biggest mistake for beginners is trying to keep all of your ideas in your head. You are going to practise listing a large number of ideas in order to improve your creative skills.

Kreativiti boleh dipelajari. Kesilapan terbesar bagi pemula ialah cuba menyimpan semua idea anda dalam kepala anda. Anda akan berlatih menyenaraikan sejumlah besar idea untuk meningkatkan kemahiran kreatif anda.

- You will improve your ability to generate a large number of ideas.
Anda akan meningkatkan keupayaan anda untuk menjana sejumlah besar idea.
- You will improve your ability to suspend judgement until after your idea is recorded. Most people stop good ideas while they are still in their mind.
Anda akan meningkatkan keupayaan anda untuk menangguhkan penghakiman sehingga selepas idea anda direkodkan. Kebanyakan orang menghentikan idea yang baik semasa mereka masih dalam fikiran mereka.
- You will improve your ability to intentionally seek out unusual or specific ideas related to a topic.
Anda akan meningkatkan keupayaan anda untuk mencari idea luar biasa atau khusus yang berkaitan dengan topik dengan sengaja.

Please choose a topic: ☐ sports ☐ movies ☐ music ☐ games ☐ fashion ☐ animals
Sila pilih topik: ☐ sukan ☐ filem ☐ muzik ☐ permainan ☐ fesyen ☐ haiwan

When you are finished, please count the number of ideas you generated: _____

Apabila anda selesai, sila kira bilangan idea yang anda hasilkan: _____

Creativity — Brainstorming practice II

Kreativiti — Latihan sumbangsaran II

Creativity can be learned. The biggest mistake for beginners is trying to keep all of your ideas in your head. You are going to practise listing a large number of ideas in order to improve your creative skills.

Kreativiti boleh dipelajari. Kesilapan terbesar bagi pemula ialah cuba menyimpan semua idea anda dalam kepala anda. Anda akan berlatih menyenaraikan sejumlah besar idea untuk meningkatkan kemahiran kreatif anda.

- You will improve your ability to generate a large number of ideas.
Anda akan meningkatkan keupayaan anda untuk menjana sejumlah besar idea.
- You will improve your ability to suspend judgement until after your idea is recorded. (Most people stop good ideas while they are still in their mind.)
Anda akan meningkatkan keupayaan anda untuk menangguhkan penghakiman sehingga selepas idea anda direkodkan. (Kebanyakan orang menghentikan idea yang baik semasa mereka masih dalam fikiran mereka.)
- You will improve your ability to intentionally seek out unusual or specific ideas related to a topic.
Anda akan meningkatkan keupayaan anda untuk mencari idea luar biasa atau khusus yang berkaitan dengan topik dengan sengaja.

Please choose a topic: ☐ things that make you different than others ☐ things that irritate you ☐ things you love

Sila pilih topik: ☐ perkara yang menjadikan anda berbeza daripada yang lain ☐ perkara yang menggusarkan anda
☐ perkara yang anda suka

When you are finished, please count the number of ideas you generated: _____

Apabila anda selesai, sila kira bilangan idea yang anda hasilkan: _____

After counting, please draw a **circle or rectangle** around your most interesting ideas.

Selepas mengira, sila lukis bulatan atau segi empat tepat di sekeliling idea anda yang paling menarik.

Developing an idea for your portrait

Membangunkan idea untuk potret anda

Who could your portrait be about?

Siapakah potret anda?

You will like your portrait more if you have many ideas to choose from.

Anda akan lebih menyukai potret anda jika anda mempunyai banyak idea untuk dipilih.

Use whatever creativity techniques help you come up with the best and most ideas.

Gunakan apa sahaja teknik kreativiti yang membantu anda menghasilkan idea yang terbaik dan paling banyak.

You can list ideas, or link them, or make an idea cloud, a web-map, tell a story, or sketch.

Anda boleh menyenaraikan idea, atau memautkannya, atau membuat awan idea, peta web, bercerita atau lakaran.

What could they be doing?

Apa yang boleh mereka lakukan?

Where could they be?

Di manakah mereka boleh berada?

Next class, please circle your **two best** people, two best actions, and two best backgrounds.

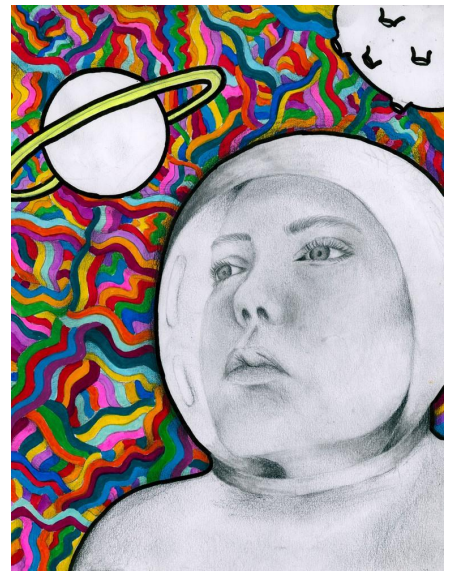
Kelas seterusnya, sila bulatkan dua orang terbaik anda, dua tindakan terbaik dan dua latar belakang terbaik.



Mica Paul, Spring 2023



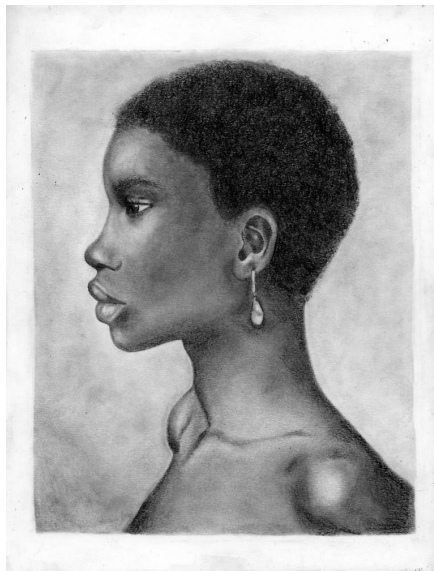
Max Seale, Spring 2023



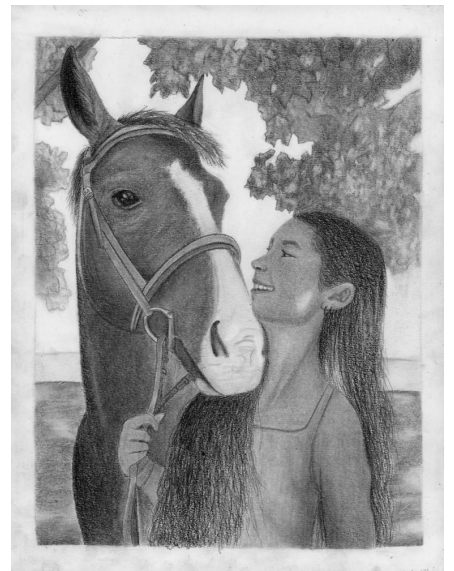
Sophia Falle, Spring 2023



Reid Gillis, Spring 2023



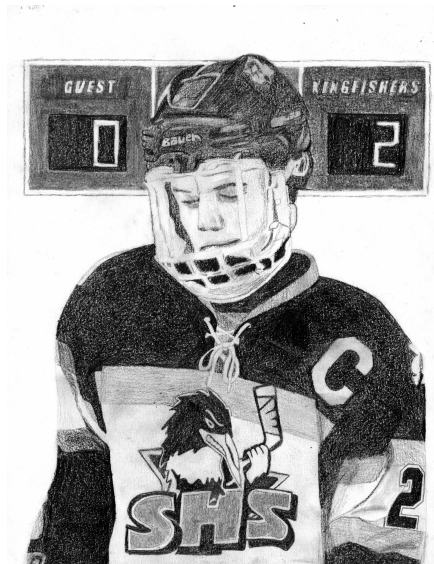
Johnnylah James, Spring 2023



Elle Langley, Spring 2023



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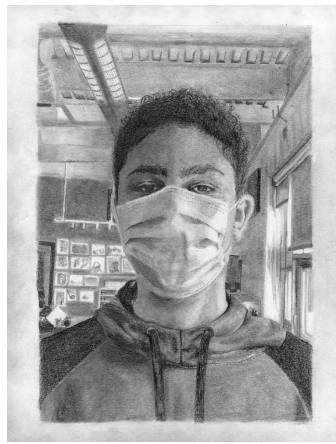


Alexa Maillet, Spring 2023



Andel Brown, Fall 2023

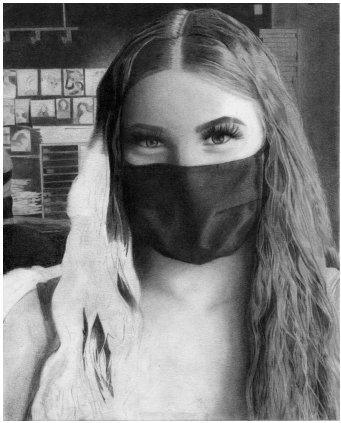
The portrait project all time hall of fame



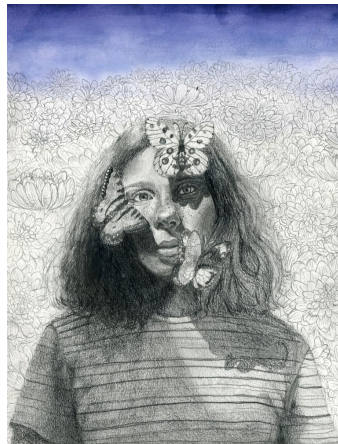
Bishir Green, Fall 2021



Lauren Sparkes, Spring 2021



Maddy Whidden, Fall 2020



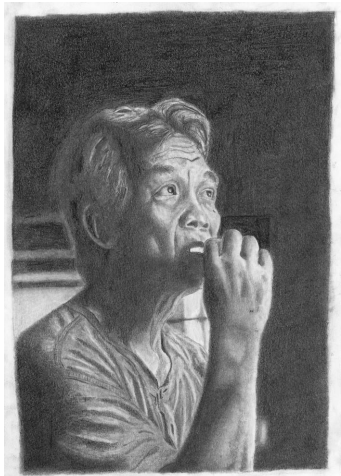
Anna Wuensch, Spring 2020



Sean Yu, Fall 2019



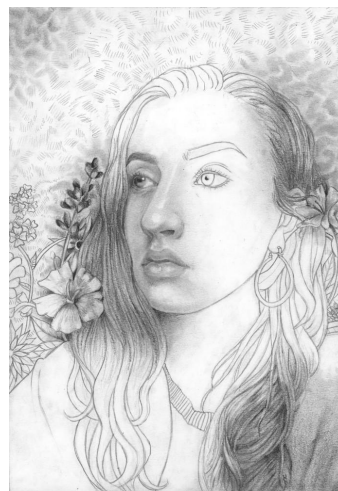
Kaya Panthier, Spring 2019



Sean Wong, Fall 2018



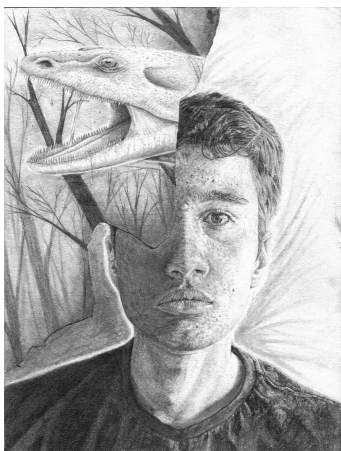
Barbara Ellis, Spring 2018



Hayden Coyle, Fall 2017



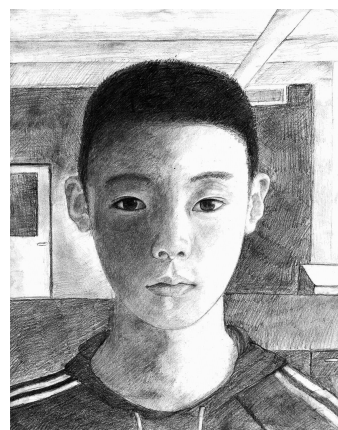
Sabrina Ashik, Spring 2017



Calum MacKinnon, Fall 2016



Zoe Bartel, Spring 2016



Danny Liu, Fall 2015



Ji Yoon Park, Spring 2014

Self-portrait: Mid-project feedback to students

Potret diri: **Maklum balas pertengahan projek kepada pelajar**

This project will be evaluated according to three general criteria. In order to help you do your best, here is some feedback with suggestions about how to improve your drawing. I have only chosen what I think are the most important pieces of advice for you. If these suggestions are unclear, please ask me or a friend to give you more help.

Projek ini akan dinilai mengikut tiga kriteria umum. Untuk membantu anda melakukan yang terbaik, berikut ialah beberapa maklum balas dengan cadangan tentang cara menambah baik lukisan anda. Saya hanya memilih apa yang saya fikir adalah nasihat yang paling penting untuk anda. Jika cadangan ini tidak jelas, sila minta saya atau rakan untuk memberi anda bantuan lanjut.

Proportion and detail - **Perkadaran dan perincian**

Proportion is the name of the skill where you accurately portray shapes and sizes.

Proportion ialah nama kemahiran di mana anda menggambarkan bentuk dan saiz dengan tepat.

- ☐ **Observe closely.** Keep looking at your photograph. Try to forget what you are looking at, and focus on the component lines and shapes.
Perhatikan dengan teliti. Teruskan melihat gambar anda. Cuba lupakan perkara yang anda lihat, dan fokus pada garisan dan bentuk komponen.
- ☐ **Look for missing details.** Look for small things that you may have overlooked: small bits of your hair, wrinkles in your clothing, small differences in the background, and so on.
Cari butiran yang hilang. Cari perkara kecil yang mungkin anda terlepas pandang: serpihan kecil rambut anda, kedutan pada pakaian anda, perbezaan kecil pada latar belakang, dan sebagainya.
- ☐ **Start drawing the other half of your face.** If you develop one side of the face too fully, it will be hard to match it up with the other side.
Mula melukis separuh lagi muka anda. Jika anda mengembangkan satu sisi muka terlalu penuh, sukar untuk memadankannya dengan sisi yang lain.
- ☐ **Measure carefully.** Use a grid, rulers, or slips of paper to guide where you should place things.
Ukur dengan teliti. Gunakan grid, pembaris atau sekeping kertas untuk membimbing tempat anda harus meletakkan sesuatu.
- ☐ **Observe the shapes of your shadows.** The shapes of the parts of the face are good, but the shapes of the shadows are off. Take a closer look at the shapes and sizes of the light and dark areas.
Perhatikan bentuk bayang anda. Bentuk bahagian muka adalah baik, tetapi bentuk bayang-bayangnya hilang. Lihat dengan lebih dekat bentuk dan saiz kawasan terang dan gelap.
- ☐ **Consider changes in texture.** Hair needs a different kind of drawing than cloth, skin, or fuzzy shadows. Try to capture the texture of the different things you are drawing.
Pertimbangkan perubahan dalam tekstur. Rambut memerlukan jenis lukisan yang berbeza daripada kain, kulit atau bayang-bayang kabur. Cuba tangkap tekstur perkara berbeza yang anda lukis.

Shading - **teduhan**

Shading is using light and dark to draw. It is an easy way to make things look realistic and three dimensional.

Melorek menggunakan cahaya dan gelap untuk melukis. Ia adalah cara mudah untuk menjadikan sesuatu kelihatan realistik dan tiga dimensi.

- ☐ **Lighten your outlines.** Outlines are essential to getting proportions correct, but they should disappear after you start shading.
Cerahkan garis besar anda. Garis besar adalah penting untuk mendapatkan perkadaran yang betul, tetapi ia sepatutnya hilang selepas anda mula melorek.
- ☐ **Darken your darks.** Doing so will increase the overall impact of your drawing, and will help it pop.
Gelapkan kegelapanmu. Melakukannya akan meningkatkan kesan keseluruhan lukisan anda, dan akan membantu ia muncul.
- ☐ **Add tone to your lights.** Leaving areas white tends to leave the impression that your artwork is unfinished. Instead, look for light shades of grey you can add instead.
Tambahkan nada pada lampu anda. Meninggalkan kawasan putih cenderung meninggalkan kesan bahawa karya seni anda belum selesai. Sebaliknya, cari warna kelabu terang yang boleh anda tambahkan.

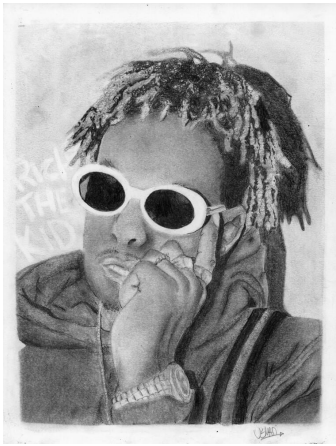
- ❑ **Work on smoothness.** Build up your greys by stacking layers of alternating line directions, use lines with overlapping lines (no white gaps), or use a blending stump.
Bekerja pada kelancaran. Bina kelabu anda dengan menyusun lapisan arah garisan berselang-seli, gunakan garisan dengan garisan bertindih (tiada celah putih) atau gunakan tunggul pengadun.
- ❑ **Work on blending.** Your shadows are sometimes going abruptly from light to dark, with few or no middle grays. Add grays to the middle areas until you end up with smooth blends instead of sudden jumps.
Bekerja pada pengadunan. Bayang-bayang anda kadangkala berubah secara tiba-tiba daripada terang kepada gelap, dengan sedikit atau tiada kelabu tengah. Tambahkan kelabu pada bahagian tengah sehingga anda mendapat adunan halus dan bukannya lompatan secara tiba-tiba.
- ❑ **Start shading your background.** Once you shade in your background, it changes the balance of greys and forces you to reshade the rest of your portrait. If you start shading your background early it will save you time and frustration.
Mulakan lorekkan latar belakang anda. Sebaik sahaja anda berlorek di latar belakang anda, ia mengubah keseimbangan kelabu dan memaksa anda untuk melorek semula seluruh potret anda. Jika anda mula mewarna latar belakang anda lebih awal, ia akan menjimatkan masa dan kekecewaan anda.
- ❑ **Look carefully at the different grays in your hair.** You can get basic hair texture by creating lines that flow along the length. However, it works even better when you replicate the pattern of light and dark of the different strands. It takes more time, but the impact is many times stronger.
Lihat dengan teliti pada uban yang berbeza pada rambut anda. Anda boleh mendapatkan tekstur rambut asas dengan mencipta garisan yang mengalir sepanjang panjang. Walau bagaimanapun, ia berfungsi lebih baik apabila anda meniru corak terang dan gelap bagi helai yang berbeza. Ia mengambil lebih banyak masa, tetapi kesannya berkali-kali lebih kuat.
- ❑ **Watch for sharp vs. fuzzy edges.** Sometimes blending goes quickly from light to dark, and sometimes it stretches out over a long distance. Reobserve your photo to see where you should do which one.
Perhatikan tepi tajam vs. kabur. Kadangkala pengadunan berjalan dengan cepat dari terang kepada gelap, dan kadangkala ia meregang pada jarak yang jauh. Amati semula foto anda untuk melihat di mana anda harus melakukan yang mana satu.

Composition - Komposisi

Composition is the overall arrangement and completeness of your artwork.

Komposisi ialah susunan keseluruhan dan kesempurnaan karya seni anda.

- ❑ **You have the option of leaving out the background if you wish.**
Anda mempunyai pilihan untuk meninggalkan latar belakang jika anda mahu.
- ❑ **Add a background.** A background puts a person or object in a particular place, real or imaginary. Compared to drawings without backgrounds, your artwork may look simple and incomplete.
Tambah latar belakang. Latar belakang meletakkan seseorang atau objek di tempat tertentu, nyata atau khayalan. Berbanding dengan lukisan tanpa latar belakang, karya seni anda mungkin kelihatan ringkas dan tidak lengkap.
- ❑ **Start shading your background.** You have some lines in there, but it lacks substance in comparison to the rest of your drawing.
Mulakan lorekkan latar belakang anda. Anda mempunyai beberapa garisan di sana, tetapi ia tidak mempunyai bahan berbanding lukisan anda yang lain.
- ❑ **Start drawing the other half of your face.** If you develop one side of the face too fully, it will be hard to match it up with the other side.
Mula melukis separuh lagi muka anda. Jika anda mengembangkan satu sisi muka terlalu penuh, sukar untuk memadankannya dengan sisi yang lain.
- ❑ **You seem to be behind.** Please consider working on your project at lunch or before or after school. Or, try to pick up your pace or use your time more effectively during class. If you have enough done, you can ask if you can take it home to work on it. Remember that if too much of your work is done outside school I cannot accept it.
Anda kelihatan di belakang. Sila pertimbangkan untuk mengerjakan projek anda pada waktu makan tengah hari atau sebelum atau selepas sekolah. Atau, cuba percepatkan langkah anda atau gunakan masa anda dengan lebih berkesan semasa kelas. Jika anda sudah cukup melakukan, anda boleh bertanya sama ada anda boleh membawanya pulang untuk mengerjakannya. Ingat bahawa jika terlalu banyak kerja anda dilakukan di luar sekolah saya tidak boleh menerimanya.



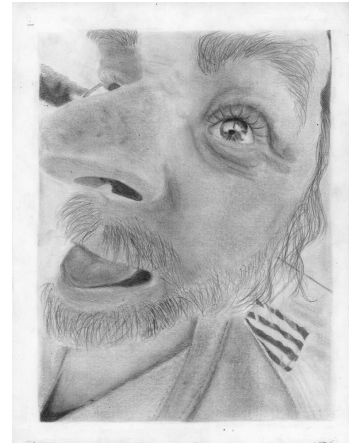
Usman Arifov, Fall 2024



Sydney DeMings, Fall 2024



Brady Nielsen, Fall 2024



Leelu Derouchie, Fall 2024



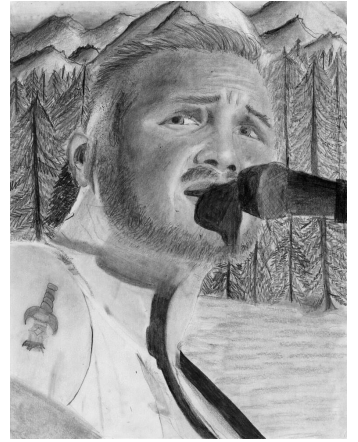
Yvette Lai, Fall 2024



Emma Savoie, Fall 2024



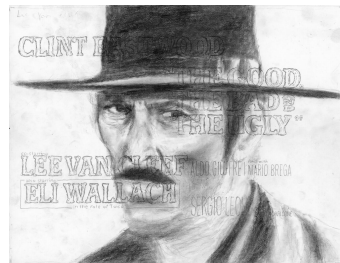
Liam Carney, Fall 2024



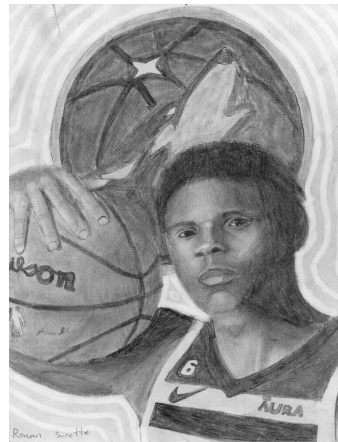
Greta McLaren, Fall 2024



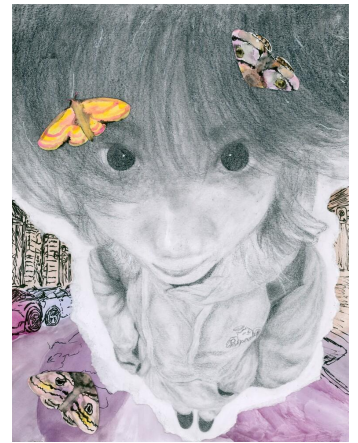
Kauthar Green, Fall 2024



Eli Webber, Fall 2024



Ronan Surette, Fall 2024



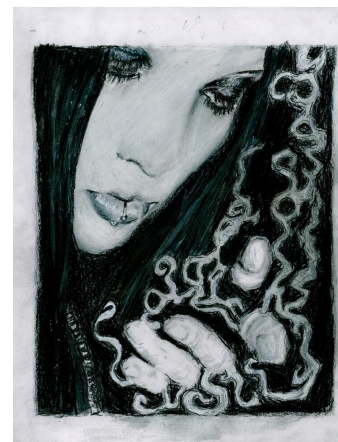
Lydia Marryatt, Fall 2024



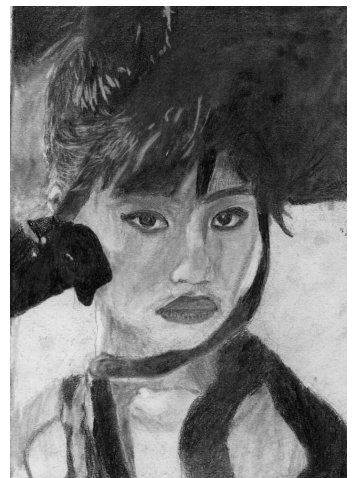
Neve McGrath, Fall 2024



Akiyrah Stevenson, Fall 2024



Ruby Hilewitz, Spring 2025



Isaiah Taranza, Spring 2025